



# Art Curriculum KS2

	Knowledge	Skills	Vocabulary
A	<p><b>Drawing</b> (<b>pencil</b>, charcoal, inks, chalk, pastels, ICT software)</p> <ul style="list-style-type: none"> <li>To know pencils can be used in a variety of ways</li> <li>To understand perspective</li> <li>To know how to enlarge/decrease a picture</li> </ul> <p><b>Colour</b> (painting, ink, dye, textiles, pencils, crayon, pastels)</p> <ul style="list-style-type: none"> <li>To understand that colours can be mixed</li> <li>To know different brushes are used for different purposes</li> <li>To know a variety of techniques to apply colour</li> </ul> <p><b>Printing/Pattern</b> (found materials, fruit/veg, <b>wood blocks</b>, <b>press print</b>, lino, string) ( paint, pencil, textiles, clay, <b>printing</b>)</p> <ul style="list-style-type: none"> <li>To know there are different types of printing</li> <li>To know that different types of printing can create different textures/patterns which can be symmetrical or asymmetrical</li> </ul> <p><b>Texture/Form</b> (<b>textiles</b>, clay, sand, plaster, stone) (3D work, clay, dough, boxes, wire, paper sculpture, mod roc )</p>	<ul style="list-style-type: none"> <li>Experiment with the potential of various pencils</li> <li>Close observation</li> <li>Draw both the positive and negative shapes</li> <li>Initial sketches as a preparation for painting</li> <li>Scale and proportion</li> <li>Colour mixing and matching; tint, tone, shade</li> <li>Make colour wheels</li> <li>Introduce different types of brushes</li> <li>Techniques- apply colour using dotting, scratching, splashing</li> <li>Relief and impressed printing</li> <li>Recording textures/patterns</li> <li>Monoprinting</li> <li>Colour mixing through overlapping colour prints</li> <li>Using ICT to create images (Pop art)</li> <li>Symmetry</li> <li>Weaving</li> <li>Shape, form, model and construct ( malleable and rigid materials)</li> <li>Understanding of different adhesives and</li> </ul>	<ul style="list-style-type: none"> <li>Observation</li> <li>Positive/Negative shapes</li> <li>Scale</li> <li>Proportion</li> <li>Tint</li> <li>Tone</li> <li>Shade</li> <li>Technique</li> <li>Dotting</li> <li>Scratching</li> <li>Splashing</li> <li>Relief printing</li> <li>Impressed printing</li> <li>Monoprinting</li> <li>Texture/pattern</li> <li>Malleable materials</li> <li>Rigid materials</li> <li>Adhesive</li> <li>Aesthetics</li> </ul>

	<ul style="list-style-type: none"> <li>To know how to weave using a variety of materials</li> <li>To know the effectiveness of different adhesives</li> <li>To know that work must look aesthetically pleasing</li> </ul> <p><i>Artist to be studied each half-term along-side lessons</i></p>	<p>methods of construction</p> <ul style="list-style-type: none"> <li>Aesthetics to be a focus of work created</li> </ul>	
B	<p><b>Drawing</b> (pencil, charcoal, inks, chalk, pastels, ICT software)</p> <ul style="list-style-type: none"> <li>To know the proportions to draw a face accurately</li> <li>To draw people in proportion using tone, tint, shade</li> </ul> <p><b>Colour</b> (painting, ink, dye, textiles, pencils, crayon, pastels)</p> <ul style="list-style-type: none"> <li>To use a paint programme to use colours to reflect mood</li> </ul> <p><b>Printing/Pattern</b> (found materials, fruit/veg, wood blocks, press print, lino, string) ( paint, pencil, textiles, clay, printing)</p> <ul style="list-style-type: none"> <li>To know how to gather a range of patterns/textures from the environment</li> <li>To know and understand the difference between environmental and manmade patterns</li> <li>To know what tessellation is</li> </ul> <p><b>Texture/Form</b> (textiles, clay, sand, plaster, stone) (3D work, clay, dough, boxes, wire, paper sculpture, mod</p>	<ul style="list-style-type: none"> <li>Accurate drawings of people - particularly faces</li> <li>Identify and draw the effect of light</li> <li>Accurate drawings of whole people including proportion and placement</li> <li>Work on a variety of scales</li> </ul> <ul style="list-style-type: none"> <li>Computer generated drawings</li> <li>Colour to reflect mood</li> </ul> <ul style="list-style-type: none"> <li>Use sketchbook for recording textures/patterns</li> <li>Interpret environmental and manmade patterns</li> <li>Modify and adapt print</li> <li>Explore environmental and manmade patterns</li> <li>Tessellation</li> </ul> <ul style="list-style-type: none"> <li>Experience surface patterns / textures</li> <li>Analyse and interpret natural and manmade</li> </ul>	<ul style="list-style-type: none"> <li>Proportion</li> <li>Placement</li> <li>Environmental patterns</li> <li>Manmade patterns</li> <li>Tessellation</li> <li>Sculptor</li> </ul>

	<p>roc )</p> <ul style="list-style-type: none"> <li>To know how to manipulate different textures to create an end product</li> </ul> <p><i>Artist to be studied each half-term along-side lessons</i></p>	<p>forms of construction</p> <ul style="list-style-type: none"> <li>Explore a sculptor's piece of work to use to stimulate own ideas</li> </ul>	
C	<p><b>Drawing</b> (pencil, charcoal, inks, chalk, pastels, ICT software)</p> <ul style="list-style-type: none"> <li>To know the effect of light on objects from different directions and know the effect on people</li> <li>To understand the concept of perspective</li> <li>To understand shade, hue, mood, tint and tone</li> </ul> <p><b>Colour</b> (painting, ink, dye, textiles, pencils, crayon, pastels)</p> <p><b>Printing/Pattern</b> (found materials, fruit/veg, wood blocks, press print, lino, string) ( paint, pencil, textiles, clay, printing)</p> <ul style="list-style-type: none"> <li>To have an understanding of pattern building</li> </ul> <p><b>Texture/Form</b> (textiles, clay, sand, plaster, stone) (3D work, clay, dough, boxes, wire, paper sculpture, mod roc )</p> <ul style="list-style-type: none"> <li>To know how to thread a needle</li> </ul>	<p>forms of construction</p> <ul style="list-style-type: none"> <li>Interpret the texture of a surface</li> <li>Produce increasingly accurate drawings of objects/people including using perspective</li> </ul> <p>forms of construction</p> <ul style="list-style-type: none"> <li>Explore the use of texture in colour</li> <li>Use colour for different purposes</li> </ul> <p>forms of construction</p> <ul style="list-style-type: none"> <li>Combining prints</li> <li>Design prints</li> <li>Make connections</li> <li>Discuss and evaluate own work</li> <li>Create own abstract pattern (using previous knowledge) to reflect personal experiences</li> <li>Create pattern for purposes</li> </ul> <p>forms of construction</p> <ul style="list-style-type: none"> <li>Use smaller eyed needles and finer threads and refine the running stitch</li> <li>Use a wider variety of stitches (cross stitch, backstitch)</li> <li>Compare different fabrics</li> </ul>	<ul style="list-style-type: none"> <li>Perspective</li> <li>Combine</li> <li>Abstract</li> <li>Needle eye</li> <li>Thread</li> <li>Running, back, cross stitch</li> <li>Fabrics</li> </ul>

	<ul style="list-style-type: none"> <li>• To understand the difference between types of threads</li> <li>• To develop knowledge of textile stitches</li> <li>• To know how to create mood, feeling and movement</li> </ul> <p><i>Artist to be studied each half-term along-side lessons</i></p>	<ul style="list-style-type: none"> <li>•</li> </ul>	
D	<p><b>Drawing</b> (pencil, charcoal, inks, chalk, pastels, <b>ICT software</b>)</p> <ul style="list-style-type: none"> <li>• To know how images can be manipulated using a graphic package.</li> <li>• To understand that a digital image is made by layering</li> </ul> <p><b>Colour</b> (painting, ink, dye, textiles, pencils, crayon, pastels)</p> <p><b>Printing/Pattern</b> (found materials, fruit/veg, wood blocks, press print, lino, string) ( paint, pencil, textiles, clay, <b>printing</b>)</p> <ul style="list-style-type: none"> <li>• To know a range of different printing techniques</li> <li>• To know a range of printing techniques used by various artists</li> </ul> <p><b>Texture/Form</b> (textiles, clay, sand, <b>plaster</b>, stone) (3D work, clay, dough, boxes, <b>wire</b>, paper sculpture, <b>mod roc</b> )</p> <ul style="list-style-type: none"> <li>• Understand shape, form</li> <li>• Understand properties of media</li> <li>• Discuss and evaluate the work of other</li> </ul>	<ul style="list-style-type: none"> <li>• To record, collect and store visual information using cameras or video recorders.</li> <li>• Present recorded digital images using software (e.g. Photostory or PowerPoint).</li> <li>• Use a graphics package to create and manipulate new images</li> <li>• Create layered images from original ideas</li> <li>• Use colour to express feelings</li> </ul> <ul style="list-style-type: none"> <li>• Builds up drawings and images of whole or parts of items using various techniques</li> <li>• Screen printing</li> <li>• Explore printing techniques used by various artists</li> <li>• Create pattern for different purposes</li> </ul> <ul style="list-style-type: none"> <li>• Experience surface patterns / textures</li> <li>• Analyse and interpret natural and manmade forms of construction</li> <li>• Explore a sculptor's piece of work to use to stimulate own ideas</li> <li>•</li> </ul>	<ul style="list-style-type: none"> <li>• Visual information</li> <li>• Graphics</li> <li>• Screen printing</li> <li>• Patterns</li> <li>• Textures</li> </ul>

	sculptors <i>Artist to be studied each half-term along-side lessons</i>		
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